

Invaders

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After Ivancho's octopacas decided to form their own empire and ran away from him, he started taking care of more normal animals - cows. Unfortunately, aliens also love cows and often abduct them.

This, of course, happened to Ivancho's cows too. They were abducted by K flying saucers. Ivancho began following them, but they managed to get far enough from him and stopped for a short break before continuing their journey into distant galaxies. He saw that the aliens had begun going far away from their saucers and he realized that this was his chance; he wants to know how much time it would take him to sabotage their saucers and free his cows. He needs to reach all saucers and his plan is that when he reaches the last saucer, he frees his cows from there as well and then takes the saucer as a "hostage".

The terrain on which all of this is happening is with square shape and has been divided into N^2 square-shaped regions, the average height of each one of which is known. If Ivancho is moving from a region of height X to one of height Y and $X \geq Y$, he needs $1 + (X - Y)$ seconds. If $X < Y$, he needs $1 + (Y - X)^2$ seconds. Make a program `invaders`, which shows Ivancho the best(least) time in which he can reach all saucers with a given terrain, position of Ivancho and saucer positions.

We can say that the sabotage of a saucer and the freeing of the cows inside does not take any time. After Ivancho receives the data from your program, he will figure out whether he should try to save his cows or "heroically" run away from the aliens.

*Ivancho can't move diagonally; he can only move vertically and horizontally and he can't leave the terrain.

If the height of the terrain is represented as a $N \times N$ matrix H , then $H[i][j]$ is the height of the region with coordinates $x=j$ and $y=i$. The initial position of Ivancho is $x=B$, $y=A$ and the position of the i -th saucer is $x=X[i]$, $y=Y[i]$.

Input

From the first line of the file `invaders.in` the program must read 2 integers - N and K . From the next N lines it must read N integers, separated with an interval. At the i -th of these N lines the following values are read: $H[i][1]$, $H[i][2]$, ..., $H[i][N]$. From the next line the program must read the integers A and B . From the next K lines it must read the pairs of integers $(Y[1], X[1])$, $(Y[2], X[2])$, ..., $(Y[K], X[K])$.

*The indexing of regions and saucers begins from 1, not from 0.

*There are no to saucer positions (or Ivancho's position) that are the same.

*First Ivancho's position is read, and then - that of the saucers.

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Output

In the file `invaders.out` there must be only one integer - the minimal number of seconds Ivancho would need.

Constraints

$$1 \leq n \leq 200$$

$$1 \leq k \leq 8$$

$$0 \leq H[i][j] \leq 9$$

Example tests

Input (<code>invaders.in</code>)	Output (<code>invaders.out</code>)
3 2 1 3 5 5 9 9 4 3 2 2 1 1 3 3 3	27
9 3 3 0 8 3 3 2 9 2 7 1 7 8 0 1 3 1 6 5 4 2 5 3 0 6 0 7 7 4 1 8 8 3 7 2 5 7 9 4 8 7 4 9 5 0 0 1 3 2 6 0 0 7 3 4 4 9 2 5 8 6 0 5 1 2 4 9 9 7 3 8 3 3 2 3 6 4 8 0 8 7 9 3 2 3 9 7 8 1 8	101

Explanation of the first example

It's best if Ivancho goes into the following regions: (3,1), (3,2), (3,3), (3,2), (3,1), (2,1), (1,1), (1,2), (1,3).