



There is a square shaped room, defined by the coordinates of its bottom left corner (0, 0) and the coordinates of its top right corner (1000, 1000). There are N "unstable" fields – segments (x1, y1, x2, y2) where x1, y1, x2, y2 are between 0 and 1000.

A robot needs to walk through the room in a straight line by entering through the left wall and exiting through the right wall, not crossing any "unstable" fields (but it can touch them). The robot is not a point (it has a certain width), so it cannot always escape from the room – its path could be blocked by "unstable" fields.

Example of a successful escape:



Ivancho wants to construct a robot with maximum width, which would be able to escape from the room. He wonders what that width is.

## Input

The first line of the input file escape.in contains the integer *N*. Each of the following *N* lines contain four integers *x1*, *y1*, *x2*, *y2*, describing the coordinates of the first and the second point of the current segment.

## Output

In the output file escape.out write a single real number – the maximum width of the robot. Write the number with four digits after the decimal point.

## Constraints

 $1 \le N \le 60$  $0 \le x1, y1, x2, y2 \le 1000$ 

Time limit: 2.0 sec Memory limit: 256 MB





SEASON 6 - ROUND TWO - 250 points

## Example

Input (escape.in)	Output (escape.out)
4	503.7460
785 618 829 598	
700 757 660 762	
244 135 268 178	
337 687 356 674	

Notice – when outputting in C/C++ with printf use %f for double and %Lf for long double.