



Tanya and Bobby love playing different games - Jackbox, Ring of fire and etc. Today, they decided to play a new game with a given string **S** of length of **N**. They alternate turns and the one who fails to make a move, loses. Tanya is a lady, and that is why she starts first.

At each turn, the player whose turn it is, has to choose a pair of numbers (i, j) such that $1 \le i < j \le N$ and S[i] = '1'. After this move S[i] becomes '0' and S[j] changes its value - if it was '1', it becomes '0' and vice versa.

Write a program that determines who will win if you both Tanya and Bobby play optimally.

Input

The first line of the input file strgame.in contains the number N – the length of the string S. The second line contains the string S intself.

Output

The output file strgame.out should contain one line with the name of the winner in the game - "Tanya" if she will win and "Bobby" if he will be the winner if both play optimally.

Constraints

 $2 \le N \le 10^5$

Time limit: 1 sec Memory limit: 256 MB

Examples

Input (strgame.in)	Output (strgame.out)
7	Tanya
1000001	
5	Bobby
01110	