





Name is making a series of square paintings, that could be represented by a colored grid. The cells' rows and columns are numbered, with the top left corner being (0,0). Name starts with a particular painting. Each consequent painting is made out of 4 rotated copies of the previous one in the following arrangement:

P1	P2
P3	P4

Each of the copies is rotated by 90 degrees clockwise up to 3 times. Because the last painting would be very large, Name has asked some helpers to start drawing it early. Your task is to write a program, which determines what color a given cell in the last painting should be.

Input

From the first line of the input file painting.in N and M are entered - the size of the first painting and the number of subsequent ones.

On the next N lines N numbers are entered - the colors of the first painting.

On the next line 4 numbers R_i are entered - how many times P_i (from the diagram in the statement) is rotated.

On the last line X and Y are entered - the number of the column and row of the cell from the last painting you are looking for.

Output

In the output file painting.out print one number - the color of the cell with coordinates (X,Y) from the last painting.

Constraints

 $2 \le N \le 20, 1 \le M \le 50$ $0 \le \text{the colors of the first painting} \le 100$ $0 \le R_i \le 3, 0 \le X, Y < N * 2^M$

Time limit: 0.2 seconds Memory limit: 256 MB





SEASON 9 - SECOND ROUND

Example

Input	Output	Explanation
(painting.in)	(painting.out)	
2 2 1 2	3	Name needs to make 2 new paintings. The first one should look like this:
3 4 2 1 3 0		4 3 3 1 2 1 4 2
5 4		2 4 1 2 1 3 3 4 And the second one like this: 4 3 3 1 1 2 2 4 2 1 4 2 3 4 1 3 2 4 1 2 3 1 4 3 1 3 3 4 4 2 2 1
		1 2 2 4 4 3 3 1 3 4 1 3 2 1 4 2 3 1 4 3 2 4 1 2 4 2 2 1 1 3 3 4 The cell with coordinates (5,4) from the
		last painting has color 3